

## English

- Myths and legends
- Fairy tales and play scripts
- Stories about issues
  - Recounts
- Non chronological reports
  - Persuasive writing
- Lists, poems and kennings
  - Poems to perform
  - Narrative poems
- Developing speaking and listening skills
  - Handwriting
- Sentence construction and punctuation

## Mathematics

- Find the area of shapes by counting squares
- count in multiples of 6, 7, 9, 25 and 1000 and round any number to the nearest 10, 100 or 1000
- find 1000 more or less than a given number
- count backwards through zero to include negative numbers
- recognise the place value of each digit in a four-digit number
- order and compare numbers beyond 1000
- compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes
- Solve number and practical problems that involve all of the above
- Interpret bar charts, pictograms and tables.
- Recognise and write decimal equivalents to  $\frac{1}{4}$ ,  $\frac{1}{2}$ ,  $\frac{3}{4}$

## PE

- Dance
- Swimming and water safety
- Team Games

## PSHE

- MONEY MATTERS  
Understanding finance and money  
Shopping and budgeting  
Risk and debt  
Goal setting and motivation
- WHO LIKES CHOCOLATE ?  
Fair trade  
Globalisation  
Inequalities  
Hunger and poverty  
Media and stereotyping

## Science

### *Sound*

- Identify how sounds are made, associating some of them with something vibrating
- Recognise that vibrations from sounds travel through a medium to the ear
- Find patterns between the volume of a sound and the strength of the vibrations that produced it
- Recognise that sounds get fainter as the distance from the sound source increases

## Computing

### *We are musicians*

Producing digital music using Isle of Tune. Children use sequencing, selection and repetition to create different inputs and outputs. Edit music, add/create music to form a backing track used to accompany work from a separate medium.

### *We are HTML editors*

Understanding the history of the web and webpages. What are web pages, how are they made?, how are they written?

## RE

What can we learn from religions about deciding what is right and wrong?  
Why is Jesus inspiring to some people?

## Music

- Singing
- Making music with instruments
- Create, select and combine sounds



## History

### **Ancient Egyptians –**

- Egyptologists – Howard Carter
- Pharaohs and pyramids
- Tombs
- Mythology
- Daily life
- The River Nile

## Geography

- Compass points
- 4 figure grid references
- 6 figure grid references
- Land use
- Rivers – the River Nile and its journey from its source to the river mouth

## Languages

Me and my family, Je and Tu

## Art and Design

- Collect images of Gods/ Goddesses
- Explain similarities and differences between different artists
- Paint portraits (simple poses - head and shoulders only)
- Key skills –observational drawing using pencil to shade in different ways
- Mix colours to create a new shade or tone.
- Artist study –Salvador Dali

## Design and Technology

- Storybooks, pop-up books with moving parts
- Food Technology – Egyptian spices/stew